

2024-2025 (School Year) Plan on the Use of the Life-wide Learning Grant
Islamic Kasim Tuet Memorial College

Schools are required to upload this Plan or the Annual School Plan which consists of this Plan endorsed by their SMCs / IMCs onto the homepage of the schools for the sake of enhancing transparency and in accordance with the established practice.
 Declaration: We understand clearly the principles on the use of the Life-wide Learning Grant and, after consulting teachers on the allocation of the resources, plan to deploy the Grant for promoting the following items.

Category 1: To organise / participate in life-wide learning activities

Schools are required to complete this part							Completion of this part is not mandatory								
No.	Activity Name	Proposed Date	Target Students		Estimated Expenses (\$)	Estimated Expenses per Person (\$)	Brief Description and Objective of the Activity	Domain ¹ (Including KLAs, cross-curricular, latest education development directions; more than one option can be selected)	Brief Description of the Monitoring / Evaluation Mechanism	Essential Learning Experiences (Please put a ✓ the appropriate box(es); more than one option can be selected)				Subject Panel / Teacher-in-charge	
			Level	Estimated Number of Participants						Values Education	Intellectual Development (closely linked with curriculum)	Physical and Aesthetic Development	Community Service		
1.1	Local Activities: To organise life-wide learning activities in different KLAs / cross-KLA / curriculum areas to enhance learning effectiveness, or to organise diversified life-wide learning activities to cater for students' interests and abilities for stretching students' potential and nurturing in students proper values and attitudes														
1	Values Education related programs (such as Islamic week & MCN week)	Sep 2024 - Aug 2025	S1-6	453	\$140,000.00	\$309.05	Life-wide learning extends learning beyond the classroom to other contexts, and attaches importance to learning in authentic contexts as it enables students to achieve learning objectives which are difficult to achieve through classroom learning alone. The knowledge, skills, positive values and attitudes that students acquire in experiential learning is important in developing their lifelong learning capabilities and fostering their whole-person development. In light of their school contexts, flexibly deploy the Grant to organize more out-of-classroom experiential learning activities in different Key Learning Areas (KLAs) and curriculum areas, so as to enliven and enrich the learning experiences of students to broaden their horizons, enhance their learning motivation and interest, and foster their whole-person development.	Values Education	Student/ Teacher questionnaire evaluation, interviews, and student attendance	✓					
2	Intellectual Development related programs (such as STEAM ,Maths and Science programs)	Sep 2024 - Aug 2025	S1-6	453	\$130,000.00	\$286.98		Cross-Disciplinary (STEAM)		✓	✓				
3	Community Service related programs (such as Social Service Week & Monthly Social Service Activities)	Sep 2024 - May 2025	S1-6	453	\$60,000.00	\$132.45		Citizenship and Social Development		✓			✓		
4	Physical and Aesthetic Development related programs (such as sport teams, art competition, sports related club in OLE lessons)	Sep 2024 - Aug 2025	S1-6	453	\$350,000.00	\$772.63		Physical Education				✓			
5	Career-related Experiences programs (such as Talents Exploration activities, soci game, career visit and career week)	Sep 2024 - Aug 2025	S4-6	230	\$40,000.00	\$173.91		Others, please specify: Career			✓			✓	
6	Patriotic Education related programs (MCN week)	Sep 2024 - Aug 2025	S1-6	453	\$5,000.00	\$11.04		Patriotic Education		✓	✓				
7	Digital Education, Artificial Intelligence and STEAM Education (STEAM competition, STEAM week)	Sep 2024 - Aug 2025	S1-6	453	\$50,000.00	\$110.38		Cross-Disciplinary (STEAM)		✓	✓				
8	Student Mental Health (Healthy Campus Program)	Sep 2024 - Jun 2025	S1-6	453	\$25,000.00	\$55.19		Student Mental Health		✓		✓			
9	English Learning Enhancement (such as tutorial class)	Oct 2024 - Jun 2025	S1-3	20	\$8,000.00	\$400.00	Workshop and professional exchange for teachers teaching students learning English as a second language	English Language			✓				
(Please insert rows above if the space provided is insufficient.)															
Sub-total of Item 1.1			3,421		\$808,000.00										
1.2	Non-Local Activities: To organise or participate in non-local exchange activities or non-local competitions to broaden students' horizons														
1	Umrah Trip	Dec 2024	S4-6	15	\$100,000.00	\$6,666.67	Deepen students spiritual connection, foster a sense of discipline, and enhance their understanding of Islamic teachings	Others, please specify: Religion	Student/ Teacher questionnaire evaluation, interviews, and student attendance	✓	✓				
2	Service Learning Trip to Malaysia	Mar 2025	S4-5	15	\$80,000.00	\$5,333.33	Cultivate students about caring and gratefulness through execution of social services	Citizenship and Social Development		✓			✓		
3	Various China Trips	Sep 2024 - Aug 2025	S3-5	80	\$40,000.00	\$500.00	Let students know more about the latest development of China and their traditional Chulture, then increasing their National belonging level	Patriotic Education		✓	✓				
(Please insert rows above if the space provided is insufficient.)															
Sub-total of Item 1.2			110		\$220,000.00										
Total for Category 1			3,531		\$1,028,000.00										

Note1: In response to the latest educational development and students' needs, schools could make suitable use of the Grant to enhance the effort in promoting patriotic education, STEAM education and student mental health.

Category 2: To procure equipment, consumables or learning resources for promoting life-wide learning (Compulsory)

No.	Activity Name	Proposed Date	Target Students		Estimated Expenses (\$)	Estimated Expenses per Person (\$)	Brief Description and Objective of the Activity	Domain ¹ (Including KLAs, cross-curricular, latest education development directions; more than one option can be selected)	Brief Description of the Monitoring / Evaluation Mechanism	Essential Learning Experiences (Please put a ✓ the appropriate box(es); more than one option can be selected)				Subject Panel / Teacher-in-charge
			Level	Estimated Number of Participants						Values Education	Intellectual Development (closely linked with curriculum)	Physical and Aesthetic Development	Community Service	Career-related Experiences
No.	Item	Purpose	Estimated Expenses (\$)											
1	Physical and Aesthetics Education	Sports and Art Teams Activity	\$50,000.00											
(Please insert rows above if the space provided is insufficient.)														
	Estimated Expenses for Category 2		\$50,000.00											
	Estimated Expenses for Categories 1 & 2		\$1,078,000.00											

Category 3: Estimated Number of Student Beneficiaries (Compulsory)

Total number of students in the school:	453
Estimated number of student beneficiaries:	453
Percentage of students benefitting from the Grant (%):	100%

Name of Contact Person for LWL:	Wong Ka Chun
Post of Contact Person for LWL:	Head of Cocurricular Activities